

Four Corners Development Group wows the crowds at BREW with new extensions.

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Four Corners Development Group (FCDG) wowed the crowds at BREW 2005 in San Diego this week with the announcement of jpegBREW, a jpeg extension for the BREW platform. While some handsets provide native jpeg support, many do not, and crafting a common code base becomes problematic. This problem is solved with jpegBREW, which supports all BREW handsets running BREW 1.1 or higher, and will be available soon. Also supported is automatic resizing, and flipping of the image.

FCDG was also featured on the "Into Tomorrow..." with Dave Graveline live radio broadcast. If you missed us on air, you can listen in to the interview with Jeff Miller, CEO and Chief Architect at: <http://www.graveline.com/nav2005/06-05-2005.html> . Click on "Audio 1", and fast forward to 44:00.

Founded in 2001, FCDG is a software development and multi-media company with offices in San Diego, California, and Silver Spring, Maryland. Four Corners Development Group is actively developing games for the BREW platform, and anticipates the release of multiple titles this year.

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